Pack for the sound ‘t’ at the end of words

This pack should only be used under the guidance of a Speech and Language Therapist

Original Concepts by Speech and Language Therapists in Hull and East Yorkshire
Updated by Rona Gaffney 2015

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<table>
<thead>
<tr>
<th>Overall aim(s)</th>
<th>Where am I now?</th>
<th>What will I achieve?</th>
<th>Outcome</th>
<th>Actual Outcome</th>
</tr>
</thead>
<tbody>
<tr>
<td>To help the child improve their speech production skills to their full potential</td>
<td>The child is not using ‘t’ at the end of words in their speech</td>
<td>The child will be able to produce ‘t’ correctly at the end of words in sentences during structured therapy activities 80% of the time.</td>
<td></td>
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<tr>
<td>Therapy package: Targets will be reviewed as agreed with the speech and language therapist</td>
<td>Timescale: As agreed with the speech and language therapist</td>
<td>Factors contributing to outcome: Commitment from adults working with the child and regularity of practice.</td>
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</tbody>
</table>

Please work through the following activities. If you have any questions or feel that the targets have been achieved, please contact the speech and language therapist.
Pyramid Game

How to play:

- Start at the bottom of the pyramid, ask the child to say the sound correctly three times, the child can colour in each box they produce correctly.

- If the child is able to produce the sound 3 times, then they may move onto the next square

- Continue the game until they reach the top of the pyramid

Created by Roxanne Parr 2015

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Can you get the goat to the farm?
Say your special speech sound every time you ‘land’ on the stepping stones to get to the farm. Put a tick on each stepping stone as you go along.
Can you get the hat to the head?
Say your special speech sound every time you ‘land’ on the stepping stones to get to the head. Colour in each stepping stone as you go along.
Ladder Game

How to play

- Cut out ladders and characters

- The child can choose which character they would like to be.

- Put a vowel sound card (e.g. Jolly phonics, or read Write Inc pictures) in front of the letter and if the child correctly pronounces both sounds together, they can climb one space on the ladder

- The aim of the game is to have a race and see who can reach the top of the ladder first
Instructions

- Each player has a castle lotto board.
- Cut out the castle window pictures and spread them out on the table – make sure the pictures are face down so you can’t see them!
- Take it in turns to choose a picture.
- Say what the picture is, remembering to use your special sound.
- Match the picture to the correct castle lotto board.
- The winner is the player who gets all the pictures on their board first!

This game can be played at 3 levels of difficulty (see below). Please ask your therapist at which level to play the game.

**Level 1** – (SINGLE WORDS) Say the words – as above.

**Level 2** – (TARGET WORDS IN PHRASES) Say the target word in this set phrase “I’ve got the......”

**Level 3** – (TARGET WORDS IN SENTENCES) Say the target word in your own sentence.
t at the end of words

cat, kite, boat, coat, gate, dart, sit, light, shirt, eat, cot, hat, skirt, boot, eight, feet
Lotto Game

- Each player has a lotto board.
- Spread the cards out on the table with the pictures face down so you can’t see them.
- Take it in turns to choose a card.
- Say what the picture is, remembering to use your special sound.
- Match the picture to the correct lotto board.
- The winner is the player who gets all the pictures on their board first.
- This game can be played at 3 levels of difficulty (see below). Ask your therapist at which level to play the game.

LEVEL 1 – (SINGLE WORDS) Say the words – as above.

LEVEL 2 – (TARGET WORDS IN PHRASES) Say the target word in this set phrase “I’ve got the .............”

LEVEL 3 – (TARGET WORDS IN SENTENCES) Say the target word in your own sentence.

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Snakes & Ladders

Things you’ll need:
- Snakes and Ladders board
- A Dice
- One marker per player (e.g. a counter, a plastic coin)
- 2 or more people

How to play Snakes and Ladders!
- Place the counters on the board on the START square.
- Each player takes it in turns to roll the dice.
- Move your counter the number of squares the dice shows,
- When you get to a square, say the word using good speech
- Continue until a player reaches the FINISH square.

Ladder: If you land at the bottom of a ladder, move up to the square at the top of the ladder. Continue from there.

Snake: If you land on the snake’s head, move down the board to the snake’s tail and continue from there.

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boot, pot, net, coat, light, boat, dart, cat, t-shirt, feet, cot, eight, hat, kite, rabbit, bat, parrot, rat

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Radish Lotto Game

Cut out all radishes. Let the child choose a board Mr or Mrs Bates. Place radishes numbered 1-6 on each board, so the pictures in the holes are covered. Shake the dice in turns to pull a numbered radish out. Say the word on the picture hidden under the radish you won. Make sure to remember to use the special sound. The person to pull all their radishes out is the winner.

This game can be played at 3 levels of difficulty (see below). Ask your therapist at which level to play the game.

LEVEL 1 – (SINGLE WORDS) Say the words – as above.

LEVEL 2 – (TARGET WORDS IN PHRASES) Say the target word in this set phrase “I’ve got the .............”

LEVEL 3 – (TARGET WORDS IN SENTENCES) Say the target word in your own sentence.

NB:
This game can be also used to reinforce understanding and use of personal pronouns he/she.
Mr Bate's Garden

coat, rat, hot, bat, boat, feet
Mrs Bate's Garden
hat, paint, bite, kite, sit, light

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T Final Phrase Level

Cut out the different coloured hats and hide them around the room or turn them face down on the table.

The child has to find a picture or turn over a picture and say what they have (e.g. ‘A red hat’). Once they are able to do this, you can move on to saying a longer phrase (e.g. ‘I have a red hat’).
Things That Go Together

t at the end of words

bat – ball
boat – sea
cat – collar
goat – farm
hat – head
feet - shoes
How To Play

- Cut out the pictures and spread them out face down on the table.
- Take it in turns to choose 2 pictures.
- Try to find 2 pictures that go together e.g. knife and fork.
- If the pictures go together say “…………… and …………… go together.”
- If the pictures don’t go together say “…………… and …………… do not go together.”
- Try to remember where the pictures are that may go together.
- Continue taking turns until all the pictures have been won.
- The winner is the one with the most pictures.

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